

```
public class Turtle
{
    private Point position;
    private String name;

    public Turtle(Point position, String name)
    {
        this.position = position;
        this.name = name;
    }

    public Point getPosition()
    {
        return position;
    }

    public String getName()
    {
        return name;
    }

    public String toString()
    {
        return name;
    }

    public void goRight(int pDist)
    {
        position.x += pDist;
        // ou:
        // position.setLocation(position.x+pDist, position.y);
    }

    public void goLeft(int pDist)
    {
        position.x -= pDist;
        // ou:
        // position.setLocation(position.x-pDist, position.y);
    }

    public void goUp(int pDist)
    {
        position.y -= pDist;
        // ou:
        // position.setLocation(position.x, position.y-pDist);
    }

    public void goDown(int pDist)
    {
        position.y += pDist;
        // ou:
        // position.setLocation(position.x, position.y+pDist);
    }

    public void draw(Graphics g)
    {
        // Dessiner la tortue
        int x = getPosition().x;
        int y = getPosition().y;

        g.setColor(Color.BLACK);
        g.fillOval(x - 2, y - 10, 5, 7);
        g.fillOval(x - 7, y - 5, 15, 15);
        g.drawLine(x - 10, y - 5, x + 10, y + 12);
        g.drawLine(x - 10, y + 12, x + 10, y - 5);

        // Dessiner le nom à côté en bleu
        g.setColor(Color.BLUE);
        g.drawString(name, x - 10, y + 24);
    }
}
```

```
public class Turtles
{
    private ArrayList<Turtle> alTurtles = new ArrayList<>();

    public Turtle remove(int pIndex)
    {
        return alTurtles.remove(pIndex);
    }

    public Turtle get(int pIndex)
    {
        return alTurtles.get(pIndex);
    }

    public void add(Turtle pTurtle)
    {
        alTurtles.add(pTurtle);
    }

    public Object[] toArray()
    {
        return alTurtles.toArray();
    }

    public void draw(Graphics g)
    {
        for (int i = 0; i < alTurtles.size(); i++)
            alTurtles.get(i).draw(g);
    }

    public int findByName(String pName)
    {
        boolean found = false;
        int i = 0;
        while ((!found) && (i < alTurtles.size()))
        {
            if (alTurtles.get(i).getName().equals(pName))
                found = true;
            else
                i++;
        }
        if (found)
            return i;
        else
            return -1;
    }
}
```

```
public class DrawPanel extends javax.swing.JPanel
{
    private Turtles turtles = null;

    public void setTurtles(Turtles turtles)
    {
        this.turtles = turtles;
    }

    public DrawPanel()
    {
        initComponents();
    }

    public void paintComponent(Graphics g)
    {
        int w = getWidth();
        int h = getHeight();

        g.setColor(Color.WHITE);
        g.fillRect(0, 0, w, h);

        if (turtles != null)
            turtles.draw(g);
    }
    // Skipped: ... initComponents { ... }
    // Skipped: ... graphic attributes
}
```

```

public class MainFrame extends javax.swing.JFrame
{
    private Turtles turtles = new Turtles();

    public MainFrame()
    {
        initComponents();
        drawPanel.setTurtles(turtles);
        updateView();
    }

    public void updateView()
    {
        turtleList.setListData(turtles.toArray());
        repaint();
    }
// Skipped: ... initComponents { ... }
    private void rightButtonActionPerformed(java.awt.event.ActionEvent evt)//GEN-FIRST:event_rightButtonActionPerformed
    { //GEN-HEADEREND:event_rightButtonActionPerformed
        int i = turtleList.getSelectedIndex();
        if (i >= 0)
            turtles.get(i).goRight(10);
        repaint();
    } //GEN-LAST:event_rightButtonActionPerformed

    private void leftButtonActionPerformed(java.awt.event.ActionEvent evt)//GEN-FIRST:event_leftButtonActionPerformed
    { //GEN-HEADEREND:event_leftButtonActionPerformed
        int i = turtleList.getSelectedIndex();
        if (i >= 0)
            turtles.get(i).goLeft(10);
        repaint();
    } //GEN-LAST:event_leftButtonActionPerformed

    private void upButtonActionPerformed(java.awt.event.ActionEvent evt)//GEN-FIRST:event_upButtonActionPerformed
    { //GEN-HEADEREND:event_upButtonActionPerformed
        int i = turtleList.getSelectedIndex();
        if (i >= 0)
            turtles.get(i).goUp(10);
        repaint();
    } //GEN-LAST:event_upButtonActionPerformed

    private void downButtonActionPerformed(java.awt.event.ActionEvent evt)//GEN-FIRST:event_downButtonActionPerformed
    { //GEN-HEADEREND:event_downButtonActionPerformed
        int i = turtleList.getSelectedIndex();
        if (i >= 0)
            turtles.get(i).goDown(10);
        repaint();
    } //GEN-LAST:event_downButtonActionPerformed

    private void addButtonActionPerformed(java.awt.event.ActionEvent evt)//GEN-FIRST:event_addButtonActionPerformed
    { //GEN-HEADEREND:event_addButtonActionPerformed
        Point position = new Point((int) (Math.random() * drawPanel.getWidth()),
            (int) (Math.random() * drawPanel.getHeight()));
        Turtle turtle = new Turtle(position, nameTextField.getText());
        turtles.add(turtle);
        updateView();
    } //GEN-LAST:event_addButtonActionPerformed

    private void removeButtonActionPerformed(java.awt.event.ActionEvent evt)//GEN-FIRST:event_removeButtonActionPerformed
    { //GEN-HEADEREND:event_removeButtonActionPerformed
        int i = turtleList.getSelectedIndex();
        if (i >= 0)
            turtles.remove(i);
        updateView();
    } //GEN-LAST:event_removeButtonActionPerformed

    private void newButtonActionPerformed(java.awt.event.ActionEvent evt)//GEN-FIRST:event_newButtonActionPerformed
    { //GEN-HEADEREND:event_newButtonActionPerformed
        turtles = new Turtles();
        drawPanel.setTurtles(turtles);
        updateView();
    } //GEN-LAST:event_newButtonActionPerformed

    private void findButtonActionPerformed(java.awt.event.ActionEvent evt)//GEN-FIRST:event_findButtonActionPerformed
    { //GEN-HEADEREND:event_findButtonActionPerformed
        int i = turtles.findByName(nameTextField.getText());
        if (i >= 0)
            turtleList.setSelectedIndex(i);
    } //GEN-LAST:event_findButtonActionPerformed
// Skipped: ... Look & Feel
// Skipped: ... graphic attributes
}

```

